SI 413: Debugging: Being the detective in a murder mystery where you are also the murderer.

Professor Keith Sullivan

Control Flow

- Determines order of execution
- Eight primary categories:
 - 1. Sequencing
 - 2. Selection
 - 3. Iteration
 - 4. Procedural Abstractions
 - 5. Recursion
 - 6. Concurrency
 - 7. Exception Handling
 - 8. Non-determinacy

Pointers and Arrays

int n; int a*; int b[10]; a = b; n = a[3];

n = *(a+3);

[] is syntactic sugar for pointer arithmetic. In general, E1[E2] = (*((E1)+(E2))). Which implies A[3] = ?

Can do other pointer arithmetic operations: comparison, subtraction

Pointers and arrays are not the same. In particular, declaration. Why?

```
Stack Smashing in C

int get_acct_num(FILE *s)
{
    char buf[100];
    char *p = buf;
    do {
      *p = getc(s);
    } while (*p++ != '\n');
    *p = '\0';
    return atoi(buf);
}
```

Assignment

I-values, r-values

- ▶ Value model: variable is a named container for a variable
- ▶ Reference model: variable is a named reference to a value

Open Source Software

- Intellectual property laws prevent the modification and sharing of creative work
 - Treats creative output as property, comparable to private property
- Free and open source software (FOSS) uses IP laws for the inverse purpose: sharing and collaboration

History

- 1980: US changes IP laws to classify computer code as literary work
 - Impetus for the GNU Project by Richard Stallman
- 1985: Free Software Foundation (FSF) is founded
 First open source licenses
- ▶ 1998: Open Source Initiative (OSI) is founded
 - "Given enough eyeballs, all bugs are shallow"
 - Brought open-source to corporate developers



Open Source Licenses

Permissive

- Academic license
- Use, modify, and redistribute software
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- Can be used in proprietary projects
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 - Prevents proprietary software from not contributing to the broader community
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* "THE BEER-WARE LICENSE" (Revision 42): * <phk@freebsd.org> wrote this file. As long as * you retain this notice you can do whatever you * want with this stuff. If we meet some day, and * you think this stuff is worth it, you can buy * me a beer in return. Poul-Henning Kamp *</phk@freebsd.org>
*/

Unstructured Programming

- Sequencing (how to do in Scheme?)
- Program counter
- Goto statements (branching)
 - ▶ In Fortran 90 and C++ for backwards compatibility
 - Most other languages do not have them

Structured Programming

- \blacktriangleright Abandoning goto \rightarrow revolution known as structured programming
 - Hot trend in the 1970s
- Emphasizes top down design, modularization, structured types, descriptive naming, extensive commenting
- Algol 60 pioneers familiar control-flow constructs
- Replace goto with return, break, continue, exceptions
- Assembly still uses branches, so structured code speed does not suffer

Errors

- ▶ Non-local goto: return from a surrounding routine
 - Deallocation of appropriate stack frames
 - Register restoration
- Deeply nested code lacks context for meaningful error messages
- Most straightforward handling of exceptions: auxiliary Boolean variables

status = my_prog(args)
if status == OK then

Better answer: exception handlers

Iterators

- How to have a single function loop over all members of a data structure?
- Iterators: data structure that allows moving over a collection
 Get next element
 - Know when at the end of the collection
- ► C++: abstraction of the pointer type (pointer arithmetic)
- Java: Iterator interface
- Python: Iterator type
- For-each loops

Generics

```
Same chunk of code, multiple data types
What if no type checking?
C++:

template<class T>
T min(T a, T b) {

if (a < b) return a;</li>
else return b;

Java:

static <T extends Comparable<T>> T min(T a, T b)
if (a.compareTo(b) < 0) return a;</li>
else return b;
```